## A crash course in linear algebra

**Example 1.** A typical  $2 \times 3$  matrix is  $\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$ .

It is composed of column vectors like  $\left[\begin{array}{c}2\\5\end{array}\right]$  and row vectors like  $\left[\begin{array}{c}1&2&3\end{array}\right]$ .

Matrices (and vectors) of the same dimensions can be added and multiplied by a scalar:

For instance, 
$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} + \begin{bmatrix} 1 & 0 & 2 \\ 2 & 3 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 2 & 5 \\ 6 & 8 & 5 \end{bmatrix}$$
 or  $3 \cdot \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} = \begin{bmatrix} 3 & 6 & 9 \\ 12 & 15 & 18 \end{bmatrix}$ .

**Remark.** More generally, a **vector space** is an abstraction of a collection of objects that can be added and scaled: numbers, lists of numbers (like the above row and column vectors), arrays of numbers (like the above matrices), arrows, functions, polynomials, differential operators, solutions to homogeneous linear differential equations, ...

**Example 2.** The **transpose**  $A^T$  of A is obtained by interchanging roles of rows and columns.

For instance. 
$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

**Example 3.** Matrices of appropriate dimensions can also be multiplied.

This is based on the multiplication  $\begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = ax + by + cz$  of row and column vectors.

For instance. 
$$\begin{bmatrix} 1 & -1 & 1 \\ 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -1 & 1 \\ 2 & -2 \end{bmatrix} = \begin{bmatrix} 4 & -3 \\ 7 & -5 \end{bmatrix}$$

In general, we can multiply a  $m \times n$  matrix A with a  $n \times r$  matrix B to get a  $m \times r$  matrix AB.

Its entry in row 
$$i$$
 and column  $j$  is defined to be  $(AB)_{ij} = (\text{row } i \text{ of } A) \begin{bmatrix} \text{column} \\ j \\ \text{of } B \end{bmatrix}$ .

**Comment.** One way to think about the multiplication Ax is that the resulting vector is a linear combination of the columns of A with coefficients from x. Similarly, we can think of  $x^TA$  as a combination of the rows of A.

Some nice properties of matrix multiplication are:

- There is an  $n \times n$  identity matrix I (all entries are zero except the diagonal ones which are 1). It satisfies AI = A and IA = A.
- The associative law A(BC) = (AB)C holds. Hence, we can write ABC without ambiguity.
- The distributive laws including A(B+C) = AB + AC hold.

**Example 4.**  $\begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \neq \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$ , so we have no commutative law.

**Example 5.** 
$$\begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

On the RHS we have the **identity matrix**, usually denoted I or  $I_2$  (since it's the  $2 \times 2$  identity matrix here).

Hence, the two matrices on the left are inverses of each other: 
$$\begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}, \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}^{-1} = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix}.$$

The **inverse**  $A^{-1}$  of a matrix A is characterized by  $A^{-1}A = I$  and  $AA^{-1} = I$ .

**Example 6.** The following formula immediately gives us the inverse of a  $2 \times 2$  matrix (if it exists). It is worth remembering!

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$
 provided that  $ad - bc \neq 0$ 

Let's check that!  $\frac{1}{a\,d-b\,c}\begin{bmatrix} d & -b \\ -c & a \end{bmatrix}\begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{a\,d-b\,c}\begin{bmatrix} a\,d-b\,c & 0 \\ 0 & -c\,b+a\,d \end{bmatrix} = I_2$ 

In particular, a  $2 \times 2$  matrix  $\left[ \begin{array}{cc} a & b \\ c & d \end{array} \right]$  is invertible  $\Longleftrightarrow ad-bc \neq 0.$ 

Recall that this is the **determinant**:  $\det \left( \begin{bmatrix} a & b \\ c & d \end{bmatrix} \right) = ad - bc$ .

$$\det(A) = 0 \iff A \text{ is not invertible}$$

**Example 7.** The system  $\begin{cases} 7x_1 - 2x_2 = 3 \\ 2x_1 + x_2 = 5 \end{cases}$  is equivalent to  $\begin{bmatrix} 7 & -2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \end{bmatrix}$ . Solve it.

Solution. Multiplying (from the left!) by  $\begin{bmatrix} 7 & -2 \\ 2 & 1 \end{bmatrix}^{-1} = \frac{1}{11} \begin{bmatrix} 1 & 2 \\ -2 & 7 \end{bmatrix}$  produces  $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \frac{1}{11} \begin{bmatrix} 1 & 2 \\ -2 & 7 \end{bmatrix} \begin{bmatrix} 3 \\ 5 \end{bmatrix} = \frac{1}{11} \begin{bmatrix} 13 \\ 29 \end{bmatrix}$ , which gives the solution of the original equations.

**Example 8.** (homework) Solve the system  $\begin{array}{c} x_1 + 2x_2 = 1 \\ 3x_1 + 4x_2 = -1 \end{array}$  (using a matrix inverse).

**Solution.** The equations are equivalent to  $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ .

 $\text{Multiplying by} \left[ \begin{array}{cc} 1 & 2 \\ 3 & 4 \end{array} \right]^{-1} = -\frac{1}{2} \left[ \begin{array}{cc} 4 & -2 \\ -3 & 1 \end{array} \right] \text{ produces} \left[ \begin{array}{cc} x_1 \\ x_2 \end{array} \right] = -\frac{1}{2} \left[ \begin{array}{cc} 4 & -2 \\ -3 & 1 \end{array} \right] \left[ \begin{array}{cc} 1 \\ -1 \end{array} \right] = -\frac{1}{2} \left[ \begin{array}{cc} 6 \\ -4 \end{array} \right] = \left[ \begin{array}{cc} -3 \\ 2 \end{array} \right].$ 

**Example 9.** (homework) Solve the system  $\begin{array}{c} x_1 + 2x_2 = 1 \\ 3x_1 + 4x_2 = 2 \end{array}$  (using a matrix inverse).

**Solution.** The equations are equivalent to  $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .

 $\text{Multiplying by} \left[ \begin{array}{cc} 1 & 2 \\ 3 & 4 \end{array} \right]^{-1} = -\frac{1}{2} \left[ \begin{array}{cc} 4 & -2 \\ -3 & 1 \end{array} \right] \text{ produces} \left[ \begin{array}{cc} x_1 \\ x_2 \end{array} \right] = -\frac{1}{2} \left[ \begin{array}{cc} 4 & -2 \\ -3 & 1 \end{array} \right] \left[ \begin{array}{cc} 1 \\ 2 \end{array} \right] = -\frac{1}{2} \left[ \begin{array}{cc} 0 \\ -1 \end{array} \right] = \left[ \begin{array}{cc} 0 \\ 1/2 \end{array} \right].$ 

Comment. In hindsight, can you see this solution by staring at the equations?

Comment. Note how we can reuse the matrix inverse from the previous example.

The **determinant** of A, written as det(A) or |A|, is a number with the property that:

$$\det(A) \neq 0 \iff A \text{ is invertible}$$
 $\iff Ax = b \text{ has a (unique) solution } x \text{ for all } b$ 
 $\iff Ax = 0 \text{ is only solved by } x = 0$ 

**Example 10.**  $\det \left( \begin{bmatrix} a & b \\ c & d \end{bmatrix} \right) = ad - bc$ , which appeared in the formula for the inverse.