Example 76. What can we say about $\det(Q)$ if Q is orthogonal?

Solution. Write $d = \det(Q)$. Since $Q^{-1} = Q^T$, we have $\frac{1}{d} = d$ (recall that $\det(Q^{-1}) = 1 / \det(Q)$ and $\det(Q^T) = \det(Q)$) or, equivalently, $d^2 = 1$. Hence, $d = \pm 1$.

Both of these are possible as the examples $Q = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and $Q = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ illustrate.

Example 77. Write down a 2×2 matrix Q for rotation by angle θ in the plane.

Comment. Why should we even be able to represent something like rotation by a matrix? Meaning that $Q\boldsymbol{x}$ should be the vector $\boldsymbol{x}$ rotated by θ. Recall from Linear Algebra I that every **linear map** can be represented by a matrix. Then think about why rotation is a linear map.

Solution. We can determine Q by figuring out $Q\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ (the first column of Q) and $Q\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ (the second column of Q).

Since $Q\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix}$ and $Q\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\sin\theta \\ \cos\theta \end{bmatrix}$, we conclude that $Q = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$.

Comment. Note that we don't need previous knowledge of $\cos$ and $\sin$. We could have introduced these trig functions on the spot.

Comment. Note that it is geometrically obvious that Q is orthogonal. (Why?)

It is clear that $\left\| \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix} \right\|^2 = 1$. Noting that $\left\| \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix} \right\|^2 = \cos^2\theta + \sin^2\theta$, we have rediscovered Pythagoras.

Advanced comment. Actually, every orthogonal 2×2 matrix Q with $\det(Q) = 1$ is a rotation by some angle θ. Orthogonal matrices with $\det(Q) = -1$ are reflections.

Example 78. As in the previous example, let Q_θ be the 2×2 matrix for rotation by angle θ in the plane. What is $Q_\alpha Q_\beta$?

Solution. Note that $Q_\alpha Q_\beta \boldsymbol{x}$ first rotates $\boldsymbol{x}$ by angle β and then by angle α. For geometric reasons, it is obvious that this is the same as if we rotated $\boldsymbol{x}$ by $\alpha + \beta$. It follows that $Q_\alpha Q_\beta = Q_{\alpha+\beta}$.

Comment. This allows us to derive interesting trig identities:

$$\begin{aligned} Q_\alpha Q_\beta &= \begin{bmatrix} \cos\alpha & -\sin\alpha \\ \sin\alpha & \cos\alpha \end{bmatrix} \begin{bmatrix} \cos\beta & -\sin\beta \\ \sin\beta & \cos\beta \end{bmatrix} = \begin{bmatrix} \cos\alpha\cos\beta - \sin\alpha\sin\beta & \ldots \\ \ldots & \ldots \end{bmatrix} \\ Q_{\alpha+\beta} &= \begin{bmatrix} \cos(\alpha+\beta) & -\sin(\alpha+\beta) \\ \sin(\alpha+\beta) & \cos(\alpha+\beta) \end{bmatrix} \end{aligned}$$

It follows that $\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$.

Comment. If we set $\beta = \alpha$, this simplifies to $\cos(2\alpha) = \cos^2\alpha - \sin^2\alpha = 2\cos^2\alpha - 1$, the double angle formula that you have probably used countless times in Calculus.

Comment. Similarly, we find an identity for $\sin(\alpha + \beta)$. Spell it out!

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Complex numbers

Every complex number can be written as $z = x + iy$ with real x, y. Here, the imaginary unit i is characterized by $i^2 = -1$.

In other words, we can identify complex numbers $x + iy$ with vectors $\begin{bmatrix} x \\ y \end{bmatrix}$ in $\mathbb{R}^2$.

Example 79. What is the geometric effect of multiplying with i?

Solution. Algebraically, the effect of multiplying $x + iy$ with i obviously is $i(x + iy) = -y + ix$.

Since multiplication with i is obviously linear, we can represent it using a 2×2 matrix J acting on vectors $\begin{bmatrix} x \\ y \end{bmatrix}$.

$J\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ (this is the same as saying $i \cdot 1 = i$) and $J\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$ (this is the same as saying $i \cdot i = -1$).

Hence, $J = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$. This is precisely the rotation matrix for a rotation by $90°$.

In other words, multiplication with i has the geometric effect of rotating complex numbers by $90°$.

Example 80. The relation $i^2 = -1$ translates to $J^2 = -I$.

Example 81. In light of Example 79, we can also express complex numbers $x + iy$ by the 2×2 matrix $xI + yJ = \begin{bmatrix} x & -y \\ y & x \end{bmatrix}$. Adding and multiplying these matrices behaves exactly the same way as adding or multiplying the complex numbers directly.

For instance, $(2 + 3i)(4 - i) = 8 + 10i - 3i^2 = 11 + 10i$.

Compared with $\begin{bmatrix} 2 & -3 \\ 3 & 2 \end{bmatrix}\begin{bmatrix} 4 & 1 \\ -1 & 4 \end{bmatrix} = \begin{bmatrix} 11 & -10 \\ 10 & 11 \end{bmatrix}$.

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